# <span id="page-0-0"></span>UniProcessor: A Text-induced Unified Low-level Image Processor

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Abstract. Image processing, including image restoration, image enhancement, etc., involves generating a high-quality clean image from a degraded input. Deep learning-based methods have shown superior performance for various image processing tasks in terms of single-task conditions. However, they require to train separate models for different degradations and levels, which limits the generalization abilities of these models and restricts their applications in real-world. In this paper, we propose a text-induced Unified image Processor for low-level vision tasks, termed UniProcessor, which can effectively process various degradation types and levels, and support multimodal control. Specifically, our UniProcessor encodes degradation-specific information with the subject prompt and process degradations with the manipulation prompt. These context control features are injected into the UniProcessor backbone via cross-attention to control the processing procedure. For automatic subject-prompt generation, we further build a vision-language model for general-purpose low-level degradation perception via instruction tuning techniques. Our UniProcessor covers 30 degradation types, and extensive experiments demonstrate that our UniProcessor can well process these degradations without additional training or tuning and outperforms other competing methods. Moreover, with the help of degradationaware context control, our UniProcessor first shows the ability to individually handle a single distortion in an image with multiple degradations. Code is available at: <https://github.com/IntMeGroup/UniProcessor>.

# 1 Introduction

During image acquisition, storage, transmission, and rendering, degradations (such as noise, blur, rain, compression,  $etc.$ ) are often introduced, which significantly influence the quality of an image [\[14\]](#page-14-0). Image processing, including image

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Fig. 1: UniProcessor is capable of processing various degradations in one model with text control. (a) For single degradation, UniProcessor can well restore images. (b) For an image with multiple degradations, our UniProcessor can process individual distortion with text control, which demonstrates the superior distortion perception and disentangling abilities. (c) For images with multiple degradations, Uniprocessor can process each degradation step by step to restore or enhance the images.

restoration, image enhancement, etc., aims at improving the quality of a degraded image and generating a high-quality clean output. Due to the ill-posed nature, this problem is highly challenging and generally requires strong image priors for effective processing [\[14,](#page-14-0) [65\]](#page-18-0). With the availability of large-scale training datasets, deep learning-based image processing methods have been widely developed to tackle various low-level vision tasks, such as denoising [\[71,](#page-18-1) [73\]](#page-18-2), deblurring  $[24,63]$  $[24,63]$ , deraining  $[64,68]$  $[64,68]$ , enhancement  $[57,62]$  $[57,62]$ , *etc.*, owing to its strong ability to learn generalizable image priors [\[4,](#page-14-1) [13,](#page-14-2) [54,](#page-17-1) [65\]](#page-18-0).

Many deep neural networks (DNNs) have been proposed to handle single lowlevel vision tasks [\[40,](#page-16-0) [44,](#page-16-1) [45\]](#page-16-2). These methods mainly incorporate task-specific features into the network to process a single problem, such as denoising [\[44,](#page-16-1) [72\]](#page-18-7), deblurring [\[40,](#page-16-0) [74\]](#page-18-8), etc., which lack the generalization ability to be used on other degradation processing tasks. Some DNN-based methods have focused on designing a robust network architecture to tackle various distortions using one model [\[4,](#page-14-1) [14,](#page-14-0) [53,](#page-17-2) [60,](#page-17-3) [65\]](#page-18-0). Although using one network model, they need to train separate copies with different weights for solving different degradation types or degradation levels. This limits the application of these models in practical scenarios due to the tedious process and complex deployment, and they need to select an appropriate pre-trained weight during the inference process, which requires prior knowledge and additional manipulations.

Recently, several methods towards handling multiple weather degradations using one model with one weight have been proposed [\[8,](#page-14-3)[28,](#page-15-1)[32,](#page-16-3)[36,](#page-16-4)[42,](#page-16-5)[55\]](#page-17-4). Some of these methods train parallel encoders or decoders for each specific weather degradation, which is hard to scale to more distortion types  $[32, 36, 55]$  $[32, 36, 55]$  $[32, 36, 55]$  $[32, 36, 55]$  $[32, 36, 55]$ . AirNet  $[28]$ proposes an all-in-one restoration model by utilizing an extra encoder and employing contrastive learning to differentiate various corruption types. However, it can not well disentangle different degradation representations [\[42\]](#page-16-5). PromptIR [\[42\]](#page-16-5) proposes to use learnable prompts to disentangle different degradation representations. However, the learned prompt collection is a complete black-box, which is hard to understand and control. Since in some cases, we may just want to tackle one specific distortion but ignore other degradations, it is important to develop a model that can well disentangle distortion representations and handle each degradation independently. Moreover, these aforementioned models can only handle several degradations, which still have limitations in a wide range of practical applications.

In this paper, we propose an all-in-one text-induced Unified image Processor (UniProcessor) to tackle various low-level vision image-processing tasks. Our method supports multimodal control, which first encodes input image and subject prompt to obtain degradation-specific information, i.e., subject prompt embedding, then this embedding and the manipulation prompt are fed into the text encoder to obtain the context control embedding for flexible image manipulation. By interacting context control embedding with the feature representations of the main processor network, we dynamically control and enhance the representations with the degradation-specific knowledge and manipulation-aware information. As shown in Fig. [1,](#page-1-0) benefiting from the explicit text induction, our UniProcessor can not only well restore images with a single degradation, but also separately or gradually process individual distortions in an image with multiple degradations using text control. In order to facilitate interaction and control, we further develop a vision-language model for general-purpose low-level vision degradation perception via instruction tuning techniques, which can be used to automatically generate the subject prompt for text control. Our UniProcessor is trained on 30 degradation types with various levels to conform to a variety of applications. The main highlights of this work include:

- We present a text-induced framework UniProceesor for all-in-one blind lowlevel image processing tasks, which has flexible and convenient text control ability.
- We propose a multimodal control module to achieve flexible control ability, which encodes degradation-specific information from the input image and subject prompt, and combines the obtained subject prompt embedding with the manipulation prompt to get the context control embedding.
- An effective processor backbone is developed, which contains a context interaction module to interact with the obtained context control embedding. The multimodal control module and the context interaction module are plug-in modules, which can be easily integrated into any existing image processing network.
- For automatic subject-prompt generation, a vision-language model for generalpurpose low-level degradation queries is devised via instruction tuning techniques.
- Beyond the state-of-the-art performance on single distortion processing, our UniProcessor can process multi-degradations individually, which manifests the superior degradation disentangling ability. Moreover, to the best of our knowledge, this is the first work that attempts to solve so many degradation problems using one network.

## <span id="page-3-0"></span>2 Related Work

## 2.1 Image Processing

With the development of deep learning techniques and the establishment of various databases and benchmarks, many DNN networks have been developed to handle various image restoration and image enhancement tasks, such as denoising [\[71,](#page-18-1)[73\]](#page-18-2), deblurring [\[24,](#page-15-0)[63\]](#page-18-3), deraining [\[64,](#page-18-4)[68\]](#page-18-5), low-light enhancement [\[57,](#page-17-0)[62\]](#page-18-6), etc., and have achieved state-of-the-art performance. Many previous works have focused on the network design, and have proposed numerous robust architectures. Some early studies have adopted convolutional neural network (CNN) as the backbone [\[66,](#page-18-9) [67,](#page-18-10) [71,](#page-18-1) [78,](#page-19-0) [79\]](#page-19-1), and have devised many general-purpose or task-specific modules for various tasks, such as residual and dense connection [\[26,](#page-15-2)[59,](#page-17-5)[71,](#page-18-1)[79\]](#page-19-1), channel attention [\[13,](#page-14-2)[41,](#page-16-6)[66,](#page-18-9)[67\]](#page-18-10), spatial attention [\[13,](#page-14-2)[35,](#page-16-7)[58,](#page-17-6)[67\]](#page-18-10), multi-scale or multi-stage networks  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$  $[6, 7, 22, 25, 67, 69]$ , *etc.* Recently, with the success of using transformer architecture across various computer vision (CV) tasks, many transformer-based networks have been developed to solve image processing problems, such as IPT  $[4]$ , SwinIR  $[34]$ , Uformer  $[60]$ , Restormer  $[65]$ , CSformer [\[14\]](#page-14-0), etc. However, the aforementioned models can only solve one image restoration problem with one weight value, which lacks the generalization ability to be applied to various scenarios. Some works have proposed unified models to tackle the images corrupted due to multiple weather conditions, such as snow, rain, haze [\[32,](#page-16-3)[36,](#page-16-4)[55\]](#page-17-4). However, they need parallel multiple encoders or decoders for different tasks, which is hard to extend to more degradation types due to the dramatically increasing computational overhead. AirNet [\[28\]](#page-15-1) and PromptIR [\[42\]](#page-16-5) are two recent methods towards achieving all-in-one image restoration using contrastive learning or prompt learning. They are still methods that simply learn the mapping from various degraded domains to one clean domain. However, in many cases, we may want to control each degradation separately, which is beyond the capabilities of the above models.

#### 2.2 Vision-language Model

In recent years, many large-scale vision-language models have been proposed and have greatly promoted the development of the CV field. Some vision-language models have tried to build foundation models for vision-language feature alignment. CLIP [\[43\]](#page-16-9) is an influential method that aligns image features and text features using contrastive learning. FLIP [\[33\]](#page-16-10) presents a mask pre-training method for the scaling vision-language pre-training process. Based on the multimodal feature alignment pre-training methods, BLIP [\[31\]](#page-16-11) proposes a pre-training method for vision-language understanding and visual question answering (VQA). Benefiting from the rapid evolution of large language models (LLMs) [\[52\]](#page-17-7), BLIP-2 [\[30\]](#page-15-5) presents to use frozen image encoders and LLMs, and only train a lightweight querying transformer to save training costs. InstructBLIP [\[9\]](#page-14-6) attempts to train general-purpose vision-language models based on BLIP-2 [\[30\]](#page-15-5) and LLMs [\[52\]](#page-17-7) with instruction tuning. Based on these general-purpose large-scale multimodal pre-training techniques, many text-to-image generation and editing methods have also been proposed [\[23,](#page-15-6) [29,](#page-15-7) [46,](#page-17-8) [48\]](#page-17-9).

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Fig. 2: An illustration of the overview and the examples of UniProcessor. (a) An overview of the proposed UniProcessor. (i) Our UniProcessor first learns low-level vision-language model via instruction tuning, which can adapt to various degradationaware visual questions and generate the subject prompt. (ii) The subject prompt and the extracted input image embedding are encoded to obtain the subject prompt embedding, which is then combined with the manipulation prompt to obtain the context control embedding. (iii) The guidance information is injected into the Processor backbone at multiple decoding stages. (b) An illustration of the examples generated by Uniprocessor, which demonstrates the good control ability and degradation disentangling capability.

## 3 Approach

Given an input degraded image  $\mathbf{I} \in \mathbb{R}^{H \times W \times 3}$  with an unknown degradation D, we aim to learn a single model  $M$  to process this image and obtain a high-quality output  $\hat{I}$ . Fig. [2](#page-4-0) shows the overview and the examples of our UniProcessor. Our UniProcessor mainly contains three parts, which include an instructiontuned VQA module, a context control module, and a processor backbone. Our UniProcessor supports human-in-loop manipulation with user-supplied text and automatic manipulation with the prompt generated by the instruction-tuned VQA module. For automatic manipulation, the overall pipeline is given as follows. For the degraded input  $I$ , UniProcessor first uses the instruction-tuned VQA module to automatically generate a subject prompt. The subject prompt and the extracted input image embedding are then encoded using a multimodal Q-Former to obtain the subjective prompt embedding, which is then combined with the manipulation prompt using a text encoder to obtain the context control embedding. Finally, the context control embedding is injected into the Processor backbone at three decoding stages to control the process procedure and generate the output restored image  $I$ .

#### 3.1 Low-level Vision-language Instruction Tuning

We develop an instruction-tuned VQA module for UniProcessor, which can adapt to various degradation-aware visual questions and generate the subject prompt.

<span id="page-5-1"></span>Data preparation. In order to enable the low-level vision perception and instruction ability of our UniProcessor, we first establish a new VQA database for low-level vision. We devise a distortion bank including 30 types of degradation (see supplementary material for more details). Based on this distortion bank, we generate numerous degraded images with various corruption types and levels for over 70000 image patches. Since the degradation types and levels for these images are known, we further generate various degradation-related or qualityrelated questions and answers for training the low-level vision VQA model. To avoid the risk of model overfitting, we follow the InstructBlip [\[9\]](#page-14-6) to craft 10 to 15 distinct instruction templates in natural language to articulate the task and the objective (see supplementary material for more details).

Instruction-aware visual feature extraction. UniProcessor first extracts instruction-aware visual features for feasible question answering. As shown in Fig. [2](#page-4-0) (a)-(i), the instruction-tuned VQA module encodes the input degraded image with a well pre-trained frozen CLIP image encoder [\[43\]](#page-16-9) to obtain the image embedding. Moreover, the instruction text is also encoded by a pre-trained text encoder to obtain the instruction prompt. Then a multimodal Query Transformer, i.e., Q-Former, is utilized to extract instruction-aware visual features by jointly interacting image embedding, text prompt, and  $K$  learnable query embeddings. The output of the Q-Former consists of  $K$  visual vectors, of which the number is the same as the learnable query embeddings.

Instruction-tuned low-level vision VQA. The above extracted instructionaware visual features are then fed into a frozen LLM as soft prompt input to perform instruction-guided VQA. The frozen LLM adopted in UniProcessor is LLaMA [\[52\]](#page-17-7). The connection between the Q-Former and LLM is a fullyconnected layer, which adapts the output instruction-aware visual features of the Q-Former to the input dimension of the LLM. The Q-Former is pre-trained with InstructBLIP [\[9\]](#page-14-6), and we instruction-tune the model, especially the Q-Former, with the language modeling loss to generate the response.

## <span id="page-5-0"></span>3.2 Degradation-aware Subject and Manipulation Representation Learning

With the help of the aforementioned instruction-tuned VQA module, UniProcessor can automatically generate the degradation-aware subject prompt for an input image. However, it should be noted that UniProcessor also supports usersupplied subject prompts for feasible control. With the development of largescale vision-language models, including text-image feature alignment such as CLIP [\[43\]](#page-16-9) and FLIP [\[33\]](#page-16-10), and text-aligned visual representation extraction such as BLIP  $[31]$  and BLIP2  $[30]$ , it is achievable to obtain text-image alignment features. However, these features are not specifically tailored to serve as the guidance or control information. To achieve text-guided unified image processing, we further devise a context control module to obtain the context control embedding for guidance, which is described in detail as follows.

<span id="page-6-1"></span><span id="page-6-0"></span>

Fig. 3: An overview of the Processor backbone. (a) The architecture of the Processor backbone. (b) The illustration of a Transformer block. (c) The illustration of a ConvFormer block. (d) The illustration of the ConvBlock. (e) The illustration of the Gated Conv Feed-Forward Network (GCFFN). (f) The demonstration of the Context Interaction Module (CIM). LN indicates a LayerNorm layer. CA is a channel-attention layer. G-MSA represents the global multi-head self-attention. GRN means the global response normalization.

Multimodal degradation-aware subject representation extraction. Only injecting text information to the image generation backbone can not well control a generation process [\[46,](#page-17-8) [48,](#page-17-9) [76\]](#page-18-12), thus many recent works have explored multimodal control methods  $[18, 21, 76]$  $[18, 21, 76]$  $[18, 21, 76]$  $[18, 21, 76]$  $[18, 21, 76]$ . As shown in Fig. [2](#page-4-0) (a)-(ii), we adopt the BLIP2 [\[30\]](#page-15-5) to acquire multimodal degradation-aware subject representation. Specifically, the input image is first encoded with a frozen pre-trained CLIP image encoder [\[43\]](#page-16-9), and then passed through a multimodal Q-Former to interact with the learnable queries and subject prompt. The Q-Former produces a degradation-aware subject visual representation aligned to the subject text prompt, which is used to generate context control embedding in the next step.

Context-aware manipulation representation extraction. To achieve contextaware manipulation, the output of the above multimodal encoder is transformed using a feed-forward network containing two fully connected layers with a GELU activation in-between to obtain the subject prompt embedding, which is conformed to the input format of the text encoder. The subject prompt embedding is then appended to the manipulation prompt with the template "[manipulation prmpt], the [subject prompt] is [subject prompt embedding]" to obtain a soft visual subject manipulation prompt. Finally, the combined manipulation and subject embeddings are fed into a CLIP text encoder [\[43\]](#page-16-9) to produce the context control embedding, which serves as the guidance information for the processor backbone to achieve controllable generation.

#### 3.3 UniProcessor with Context Control

**Processor pipeline.** Fig.  $3-(a)$  $3-(a)$  demonstrates the architecture of the processor backbone of UniProcessor. Our UniProcessor follows the design principles of encoder-decoder with skip connections, similar to UNet [\[47\]](#page-17-10). For an input <span id="page-7-0"></span>degraded image I, UniProcessor first uses a  $3 \times 3$  convolutional layer to extract low-level feature embeddings  $\mathbf{F}_{\text{in}} \in \mathbb{R}^{H \times W \times C}$ . Next, these shallow feature maps  $\mathbf{F}_{\text{in}}$  are passed through a 5-level encoder-decoder network, then output feature maps  $\mathbf{F}_{out} \in \mathbb{R}^{H \times W \times C}$ . Each stage of the encoder-decoder contains multiple ConvFormer or TransFormer blocks, with the number of blocks gradually increasing from the shallow level to the deep level to maintain computational efficiency. The context interaction module (CIM) is injected into three decoding layers to guide and control the image processing procedure. Fig. [3-](#page-6-0)(a) shows the feature dimensions of each level. The pixel-unshuffle and pixel-shuffle [\[50\]](#page-17-11) methods are adopted for the down-sampling process and the up-sampling process, respectively. We finally refine the output feature maps  $\mathbf{F}_{out}$  from the encoderdecoder network with a  $3 \times 3$  convolutional layer to get the estimated residual map  $\hat{\mathbf{R}} \in \mathbb{R}^{H \times W \times 3}$ , and obtain the restored image by  $\hat{\mathbf{I}} = \mathbf{I} + \hat{\mathbf{R}}$ . The UniProcessor is optimized using the  $L_1$  loss:  $\mathcal{L} = ||\hat{\mathbf{I}} - \mathbf{I}'||$ , where  $\mathbf{I}'$  is the ground-truth image.

**ConvFormer and TransFormer blocks.** Transformer  $[12, 56]$  $[12, 56]$  $[12, 56]$  has been successfully applied to the image processing tasks [\[4\]](#page-14-1). Due to the huge computational costs of transformer architecture when applied among global image pixels, many image processing methods have been proposed to use transformer architecture in the local context or channel dimension [\[14,](#page-14-0) [34,](#page-16-8) [60,](#page-17-3) [65\]](#page-18-0). As shown in Fig. [3](#page-6-0) (a), our UniProcessor is a hybrid architecture, which applies ConvFormer blocks (Fig. [3](#page-6-0) (c)) to perform local context processing and adopts TransFormer blocks (Fig. [3](#page-6-0) (b)) to execute global context learning. Both the ConvFormer block and the TransFormer block contain two parts, including an attention part and a feed-forward part. The attention part in the TransFormer block contains a channel-attention (CA) module and a global multi-head self-attention (G-MSA) module, and the feed-forward part contains a gated convolutional feed-forward network (GCFFN). The ConvFormer block is similar to the TransFormer block, but uses a ConvBlock to perform local context awareness rather than the global context perception. We adopt the ConvNext v2 block as the ConvBlock as shown in Fig. [3](#page-6-0) (d).

Channel-attention module and gated convolutional feed-forward module. UniProcessor adopts a channel-attention module [\[5\]](#page-14-8) to perform channel-wise feature refinement. Given an input tensor  $X$ , the output of the CA layer can be formulated as:  $CA(X) = X * MLP(Avg(X))$ , where Avg is an average pooling layer, MLP is a multilayer perceptron, ∗ indicates a channel-wise product operation. As shown in Fig. [3](#page-6-0) (e), UniProcessor adopts a gated convolutional feedforward network (GCFFN) [\[10,](#page-14-9) [14,](#page-14-0) [49,](#page-17-13) [65\]](#page-18-0) as the feed-forward network. Give an input tensor **X**, the GCFFN process can be formulated as:  $\mathbf{X}_1 = W_d^1(W_p^1(\mathbf{X})),$  $\mathbf{X}_2 = W_d^2(W_p^2(\mathbf{X})), \ \hat{\mathbf{X}} = W_p^3(\phi(\mathbf{X}_1) \odot \mathbf{X}_2)$ , where  $W_p$  represents a  $1 \times 1$  pointwise convolution,  $W_d$  indicates a  $3 \times 3$  depth-wise convolution,  $\phi$  is the GELU operation, ⊙ denotes element-wise multiplication.

Context Interaction Module. The highlight of our UniProcessor is to achieve text-guided image processing, which is mainly accomplished by the context in-

<span id="page-8-1"></span><span id="page-8-0"></span>Table 1: Comparison results for 30 degrations with heavy level on the CBSD68 dataset [\[39\]](#page-16-12). Our model outperforms other state-of-the-art models for almost all degradation types in terms of the three most commonly used evaluation metrics, i.e., PSNR  $\uparrow$ , SSIM  $\uparrow$  [\[61\]](#page-18-13), and LPIPS  $\downarrow$  [\[77\]](#page-19-2). The best results are colored in red and the secondbest results are colored in blue. The distortion levels in this table and more results for other distortion levels can be found in supplemental files.

	DRUNet [70]			MPRNet [67]		AirNet [28]		<b>TAPE [36]</b>		SwinIR [34]		Uformer [60]		Restormer <sup>65</sup>		PromptIR [42]		UniProcessor (Ours)	
Degradation	PSNR / SSIM / LPIPS			PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS		PSNR / SSIM / LPIPS	
JPEG comp.		25.58 / 0.718 / 0.395		25.38 / 0.718 / 0.413		24.90 / 0.709 / 0.407		25.21 / 0.714 / 0.400		24.88 / 0.709 / 0.438		25.19 / 0.722 / 0.378		25.74 / 0.729 / 0.374		25.85 / 0.731 / 0.367		26.03 / 0.737 / 0.367	
Gauss, blur	23.39 / 0.578 / 0.580			23.29 / 0.573 / 0.597		22.46 / 0.528 / 0.668		22.56 / 0.532 / 0.624		22.70 / 0.539 / 0.648		22.99 / 0.556 / 0.617		24.17 / 0.621 / 0.528		24.37 / 0.635 / 0.517		24.64 / 0.647 / 0.493	
Lens blur	24.08 / 0.633 / 0.447			24.22 / 0.646 / 0.387		22.25 / 0.500 / 0.616		22.15 / 0.491 / 0.561		22.19 / 0.493 / 0.595		23.24 / 0.575 / 0.545		26.39 / 0.759 / 0.278		26.16 / 0.757 / 0.286		27.35 / 0.798 / 0.212	
Motion blur	22.09 / 0.548 / 0.537		21.78	0.532 / 0.555		20.96 / 0.485 / 0.587		21.12 / 0.499 / 0.592		21.09 / 0.498 / 0.602		21.75 / 0.528 / 0.562		24.81 / 0.720 / 0.306		24.61 / 0.700 / 0.378		25.94 / 0.761 / 0.270	
Color diffuse	21.05 / 0.862 / 0.223		23.15/	0.900 / 0.174		20.45 / 0.870 / 0.215		21.95 / 0.876 / 0.197		21.64 / 0.887 / 0.184		21.92 / 0.890 / 0.187		23.78 / 0.910 / 0.158		24.42 / 0.909 / 0.154		26.03 / 0.922 / 0.140	
Color shift	34.59 / 0.986 / 0.055		36.71/	0.993 / 0.034		36.00 / 0.991 / 0.039		35.77 / 0.991 / 0.038		34.84 / 0.991 / 0.040		36.16 / 0.991 / 0.035		39.29 / 0.995 / 0.020		38.68 / 0.995 / 0.024		41.29 / 0.996 / 0.014	
Color saturate	17.41 / 0.881 / 0.288			17.94 / 0.890 / 0.275		17.12 / 0.880 / 0.291		20.66 / 0.881 / 0.264		19.59 / 0.897 / 0.243		19.37 / 0.903 / 0.239		26.04 / 0.944 / 0.10)		27.21 / 0.951 / 0.084		33.15 / 0.978 / 0.024	
Color saturate2	23.44 / 0.881 / 0.152			25.27 / 0.914 / 0.113		22.24 / 0.883 / 0.167		24.19 / 0.893 / 0.142		23.97 / 0.905 / 0.126		23.18 / 0.901 / 0.126		25.21 / 0.915 / 0.107		25.88 / 0.919 / 0.099		27.39 / 0.929 / 0.084	
Gauss, noise	26.40 / 0.723 / 0.297			26.48 / 0.723 / 0.301		26.34 / 0.721 / 0.269		25.87 / 0.677 / 0.303		26.42 / 0.723 / 0.285		26.32 / 0.732 / 0.228		26.45 / 0.739 / 0.258		26.34 / 0.747 / 0.238		26.51 / 0.766 / 0.230	
GN (yeber)	29.52 / 0.839 / 0.164			29.68 / 0.841 / 0.166		29.52 / 0.841 / 0.144		29.15 / 0.818 / 0.164		29.49 / 0.834 / 0.166		29.44 / 0.845 / 0.128		29.93 / 0.853 / 0.136		29.93 / 0.855 / 0.134		30.40 / 0.868 / 0.125	
Impulse noise	39.08 / 0.985 / 0.013			40.38 / 0.988 / 0.009		36.49 / 0.971 / 0.030		38.76 / 0.982 / 0.018		40.44 / 0.986 / 0.012		37.71 / 0.982 / 0.015		42.28 / 0.992 / 0.006		42.06 / 0.992 / 0.006		42.74 / 0.993 / 0.003	
Multipli, noise	29.66 / 0.867 / 0.146			30.38 / 0.877 / 0.137		30.02 / 0.873 / 0.127		29.74 / 0.856	/ 0.135	30.23 / 0.872 / 0.136		30.28 / 0.883 / 0.099		30.62 / 0.885 / 0.114		30.55 / 0.887 / 0.113		31.25 / 0.901 / 0.102	
Denoise	24.78 / 0.657 / 0.553			24.73 / 0.648 / 0.568		24.18 / 0.616 / 0.626		24.14 / 0.623 / 0.593		24.05 / 0.613 / 0.636		24.72 / 0.657 / 0.531	24.76	/0.646 / 0.586		24.75 / 0.658 / 0.519		25.15 / 0.673 / 0.475	
Over bright	15.01 / 0.742 / 0.269			18.01 / 0.800 / 0.228		14.06 / 0.683 / 0.313		16.90 / 0.757 / 0.265		19.08 / 0.842 / 0.178		13.94 / 0.770 / 0.226		20.63 / 0.877 / 0.149		21.64 / 0.882 / 0.141		23.76 / 0.905 / 0.112	
Low-light	14.67 / 0.613 / 0.286		19.60 / 0.751		/ 0.232	12.59 / 0.466 / 0.363		17.86 / 0.706 / 0.260		18.90 / 0.744 / 0.240		21.27 / 0.801 / 0.175		20.37 / 0.787 / 0.179		24.07 / 0.837 / 0.154		24.23 / 0.846 / 0.138	
Mean shift	19.13 / 0.866 / 0.070			22.74 / 0.913 / 0.052		16.91 / 0.777 / 0.072		18.51 / 0.859 / 0.089		19.28 / 0.862 / 0.093		23.26 / 0.926 / 0.041		23.26 / 0.915 / 0.035		24.41 / 0.927 / 0.031		27.99 / 0.947 / 0.023	
Bicubic resize/SR	20.98 / 0.462 / 0.734			20.84 / 0.455 / 0.740		20.73 / 0.450 / 0.766		20.72 / 0.449 / 0.748		20.74 / 0.449 / 0.775		20.94 / 0.461 / 0.730		21.12 / 0.468 / 0.709		21.17 / 0.469 / 0.723		21.25 / 0.474 / 0.697	
Bilinear resize/SR	20.83 / 0.457 / 0.737			20.68 / 0.451 / 0.736		20.25 / 0.437 / 0.791		20.33 / 0.439 / 0.757		20.47 / 0.442 / 0.767		20.75 / 0.457 / 0.726		21.05 / 0.466 / 0.706		21.10 / 0.468 / 0.725		21.21 / 0.472 / 0.701	
Nearest resize/SR	22.08 / 0.574 / 0.481			21.95 / 0.572 / 0.508		21.73 / 0.569 / 0.475		21.81 / 0.563 / 0.534		21.80 / 0.563 / 0.526		22.06 / 0.573 / 0.493		22.07 / 0.579 / 0.483		22.16 / 0.579 / 0.478		22.32 / 0.585 / 0.452	
Lanczos resize/SR	21.01 / 0.461 / 0.749			20.91 / 0.456 / 0.748		20.85 / 0.453 / 0.763		20.86 / 0.452 / 0.745		20.87 / 0.452 / 0.774		20.99 / 0.461 / 0.742		21.15 / 0.468 / 0.714		21.17 / 0.468 / 0.728		21.27 / 0.473 / 0.702	
Sharpening	25.24 / 0.887 / 0.123			25.03 / 0.884 / 0.123		25.30 / 0.874 / 0.144		25.10 / 0.866 / 0.146		25.39 / 0.896 / 0.106		25.11 / 0.881 / 0.128	25.69	/ 0.896 / 0.118		26.65 / 0.917 / 0.088		27.60 / 0.930 / 0.072	
Contrast imbal.	21.97 / 0.889 / 0.124			22.01 / 0.887 / 0.122		21.92 / 0.888 / 0.122		26.52 / 0.936 / 0.088		23.66 / 0.872 / 0.160		22.67 / 0.902 / 0.117		30.00 / 0.976 / 0.043		33.13 / 0.982 / 0.023		40.43 / 0.994 / 0.004	
Color block	30.83 / 0.958 / 0.072			30.55 / 0.959 / 0.074		24.80 / 0.936 / 0.139		28.20 / 0.951 / 0.095		30.74 / 0.959 / 0.065		32.08 / 0.965 / 0.057		32.01 / 0.964 / 0.061		32.30 / 0.966 / 0.058		33.09 / 0.969 / 0.051	
Pixelate	24.22 / 0.697 / 0.331			24.00 / 0.696 / 0.334		23.99 / 0.695 / 0.348		23.85 / 0.689 / 0.383		23.91 / 0.692 / 0.372		23.98 / 0.698 / 0.339		24.14 / 0.702 / 0.332		24.22 / 0.703 / 0.327		24.41 / 0.710 / 0.306	
Discontinuous	26.76 / 0.897 / 0.074			26.37 / 0.898 / 0.061		25.16 / 0.886 / 0.076		25.03 / 0.884 / 0.088		25.14 / 0.886 / 0.080		25.00 / 0.887 / 0.077		29.04 / 0.920 / 0.068		27.33 / 0.907 / 0.057		29.65 / 0.929 / 0.062	
Jitter	23.85 / 0.634 / 0.387			23.91 / 0.647 / 0.404		23.55 / 0.625 / 0.373		23.27 / 0.618 / 0.418		23.59 / 0.629 / 0.425		23.84 / 0.638 / 0.390		24.07 / 0.652 / 0.405		24.13 / 0.652 / 0.412		24.29 / 0.661 / 0.426	
Mosaic	36.46 / 0.984 / 0.017			35.66 / 0.972 / 0.017		34.70 / 0.978 / 0.025		36.45 / 0.977 / 0.025		35.07 / 0.976 / 0.021		11.45 / 0.423 / 0.428		38.18 / 0.983 / 0.016		38.21 / 0.984 / 0.018		40.62 / 0.990 / 0.009	
Irregular mask	27.43 / 0.885 / 0.161			28.29 / 0.889 / 0.155		26.74 / 0.868 / 0.177		26.84 / 0.875 / 0.167		27.17 / 0.882 / 0.154		27.74 / 0.894 / 0.143		28.57 / 0.891 / 0.153		29.38 / 0.894 / 0.150		29.97 / 0.900 / 0.138	
Block mask	27.72 / 0.916 / 0.129			29.10 / 0.920 / 0.123		27.27 / 0.906 / 0.134		26.35 / 0.905 / 0.140		27.05 / 0.913 / 0.124		29.22 / 0.923 / 0.115		28.69 / 0.920 / 0.122		30.67 / 0.923 / 0.119		32.07 / 0.926 / 0.114	
Rain streak	24.34 / 0.769 / 0.203			25.26 / 0.808 / 0.173		17.17 / 0.668 / 0.300		20.32 / 0.756 / 0.216		23.38 / 0.804 / 0.170		16.39 / 0.702 / 0.254		26.89 / 0.847 / 0.123		27.80 / 0.867 / 0.099		28.67 / 0.890 / 0.082	
Snow streak		22.89 / 0.644 / 0.382	24.14 / 0.716 / 0.318			24.64 / 0.745 / 0.284		25.19 / 0.781 / 0.233		25.64 / 0.806 / 0.215		26.94 / 0.830 / 0.170		21.47 / 0.620 / 0.398		24.67 / 0.723 / 0.294		30.20 / 0.885 / 0.116	
Clean image			$41.23 / 0.990 / 0.009$ 53.36 / 0.999 / 0.001			47.76 / 0.996 / 0.003				41.98 / 0.994 / 0.011 39.31 / 0.995 / 0.006 45.20 / 0.996 / 0.003 49.17 / 0.997 / 0.002						62.24 / 0.998 / 0.001	80.16 / 1.000 / 0.000		
Average			25.24 / 0.765 / 0.287 26.31 / 0.779 / 0.277							24.47 / 0.743 / 0.308   25.23 / 0.759 / 0.295   25.40 / 0.769 / 0.293   24.85 / 0.761 / 0.283   27.41 / 0.801 / 0.243   28.35 / 0.809 / 0.236							30.35 / 0.827 / 0.211		

teraction module (CIM). In Section [3.2,](#page-5-0) we have obtained the degradation-aware context control embedding, which is represented as E here. The primary goal of the context interaction module is to enable interaction between the input feature  $\bf{F}$  and the context control embedding  $\bf{E}$ . As shown in Fig. [3](#page-6-0) (f), the CIM contains a self-attention block and a cross-attention block with LayerNorm (LN) layers before. The overall process of the CIM is:

$$
\mathbf{F}' = \text{Self-Attn}(\text{LN}(\mathbf{F})) + \mathbf{F},\tag{1}
$$

$$
\mathbf{F}^{"} = \text{Cross-Attn}(\text{LN}(\mathbf{F}'), \mathbf{E}) + \mathbf{F}', \qquad (2)
$$

where LN, Self-Attn, Cross-Attn represent layernorm, self-attention, and crossattention, respectively, and  $\mathbf{F}'$  is the middle feature,  $\mathbf{F}''$  is the output integrated feature of the CIM module. CIM is a plug-in module, which controls the processing procedure by interacting image features and contextual control embeddings through cross-attention layers.

#### 4 Experiments

In this section, we conduct experiments to validate the effectiveness of the proposed method in learning an all-in-one image processing model, and demonstrate the good degradation awareness and disentangling ability of our UniProcessor. Due to the page limitation, more experimental results are shown in the supplementary material.

#### 4.1 Experimental Setup

Implementation details. To enable the degradation-aware VQA capabilities of our model, we first adopt the vision language instruction tuning strategy to

<span id="page-9-1"></span><span id="page-9-0"></span>

Fig. 4: Visualization results on 5 different degradation types. UniProcessor produces more visually pleasant results.

tune the VQA module of UniProcessor. Specifically, we initialize the weights of the multimodal Q-Former in the instruction-tuned module with pre-trained InstructBLIP [\[9\]](#page-14-6), which empowers the model with initial ability of complex visual scene understanding. The frozen visual encoder is a ViT-G from EVA-CLIP [\[16\]](#page-15-10), and the frozen LLM used in UniProcessor is Vicuna [\[80\]](#page-19-3), which is a decoderonly LLM fine-tuned from LLaMA [\[52\]](#page-17-7). We fine-tune it on the constructed lowlevel VQA dataset to adapt the frozen LLM to give detailed feedback for the degradations of an image. The model is trained using the standard language modeling loss.

The image encoder in CIM is same as that in the VQA module, and the text encoder is from BLIP [\[31\]](#page-16-11). The architecture of our UniProcessor consists of a five-level encoder-decoder, with [4, 6, 6, 8, 8] ConvFormer or TransFormer layers from level-1 to level-4, respectively. For CIM-plugged decoding layers, each layer contains two CIM blocks, and the total number of CIM components in UniProcessor is 6. The UniProcessor model is trained on  $224 \times 224$  randomcropped patches with random data augmentation methods including horizontal and vertical flips, 90° rotations, etc. We use AdamW Optimizer to train the network for 150 epochs with a batch size of 36. The initial learning rate is  $2e^{-4}$ and gradually reduces to  $1e^{-6}$  with cosine annealing [\[37\]](#page-16-13).

Database preparation. We adopt a combined set including 900 images from DIV2K [\[2\]](#page-14-10), 2650 images from Flickr2K, 400 images from BSD500 [\[3\]](#page-14-11), and 4744 images from WaterlooED (WED) [\[38\]](#page-16-14), as the training dataset, and use four datasets, including CBSD68 [\[39\]](#page-16-12), Urban100 [\[20\]](#page-15-11), Kodak24 [\[17\]](#page-15-12), and McMaster [\[75\]](#page-18-15), as the test dataset. We first crop the training images into  $512 \times 512$  patches with a stride of 416 to generate 71580 small patches  $\lceil 65 \rceil$  for training. During the training process, we randomly crop desired patches from the  $512 \times 512$  patches prepared above as training patches. The degradations are generated on-the-fly

<span id="page-10-1"></span>during training process. We first develop a distortion bank, which includes 30 common degradations with various levels (see the supplementary material for more details). During training, we randomly adjust the degradation level to cover a wide perception range for improving the generality of the proposed model. For testing, we set three levels of degradations including heavy, middle and slight.

#### 4.2 Multiple Degradation All-in-one Results

We conduct extensive experiments to evaluate the all-in-one image processing results of our proposed UniProcessor as well as six state-of-the-art image restoration methods. These representative methods include DRUNet [\[70\]](#page-18-14), MPRNet [\[67\]](#page-18-10), SwinIR [\[34\]](#page-16-8), Restormer [\[65\]](#page-18-0), and PromptIR [\[42\]](#page-16-5). These competing methods are retrained in the experiments with their publicly released codes and following their original settings, under our data preparation setting. All models are trained for 150 epochs using the same training set and degradation generation methods.

Quantitative comparison results. Table [1](#page-8-0) quantitatively demonstrates the performance results of our UniProcessor and six competing models for processing 30 severe degradations on the CBSD68 dataset [\[39\]](#page-16-12). It can be observed that our UniProcessor achieves state-of-the-art performance and outperforms other models for almost all degradation types in terms of three commonly used evaluation metrics, *i.e.*, PSNR, SSIM [\[61\]](#page-18-13), and LPIPS [\[77\]](#page-19-2), which manifests the effectiveness of the proposed method. Moreover, our method achieves consistent improvement but different amounts for various tasks,  $e.g., 0.2dB$  for JPEG but 5.5dB for snow removal compared to PromptIR, indicating saturate improvement for some tasks. More quantitative results can be found in the supplementary material.

Qualitative comparison results. Fig. [4](#page-9-0) shows the visual comparisons of the results from our UniProcessor and other state-of-the-art restoration models on 5 different degradation types. It qualitatively demonstrates that our UniProcessor can well process these degraded inputs and restore high-quality clean images using an all-in-one model. Moreover, compared to other competing methods, UniProcessor generates more visually-faithful results.

tSNE results. Fig. [5](#page-10-0) shows the tSNE plots of the degradation embeddings in UniProcessor and the state-of-the-art all-in-one restoration model PromptIR [\[42\]](#page-16-5). Distinct colors represent different degradation types. The embeddings for the three tasks are better clustered in our case, which manifests that UniProcessor can effectively learn discriminative features for recognizing the degradations.

<span id="page-10-0"></span>

Fig. 5: tSNE plots of the degradation embeddings in UniProcessor (ours) and the state-of-the-art model PromptIR [\[42\]](#page-16-5). Our results are better clustered, manifesting the effectiveness of text-induced prompt method for learning discriminative degradation context.

<span id="page-11-2"></span><span id="page-11-0"></span>

Fig. 6: UniProcessor can independently handle individual degradations in an image with multiple distortions through different subject prompt controls, and can gradually process the multiple distortions step by step.

<span id="page-11-1"></span>Table 2: Quantitative comparison for multi-degradation separately processing and multi-degradation gradually processing. PromptIR 2-step: process an image using PromptIR twice. Degradation contains  $d1$  and  $d2$ . The rm  $d1$ , rm  $d2$ , rm  $d1+d2$ , rm  $d2+di$  means: remove  $\underline{d1}$ , remove  $\underline{d2}$ , first remove  $\underline{d1}$  then  $\underline{d2}$ , first  $\underline{d2}$  then d1, respectively.

		Restormer [65]		PromptIR $[42]$												[PromptIR [42] 2-step[UniProcessor rm d1 [UniProcessor rm d2 [UniProcessor rm d1+d2 [UniProcessor rm d2+d1]		
Degradation													PSNR / SSIM / LPIPS P		PSNR / SSIM / LPIPS			PSNR / SSIM / LPIPS
Low-light $+$ resize	19.3/									$(0.63 \; / \; 0.39 \;   \; 19.3 \; / \; 0.63 \; / \; 0.38 \;   \; 20.1 \; / \; 0.64 \; / \; 0.38 \;   \; 21.2 \; / \; 0.60 \; / \; 0.42 \;   \; 19.4 \; / \; 0.64 \; /$			0.37	22.9 / 0.68 / 0.36			22.8 / 0.67 / 0.37	
Color saturate + resize 18.4 / 0.63 / 0.51   18.4 / 0.63 / 0.50   19.1										$/$ 0.63 $/$ 0.47   20.6 $/$ 0.58 $/$ 0.47   18.5 $/$		(0.63)	0.49	22.0 / 0.65 / 0.41		22.5/		$(0.65 \; / \; 0.40)$
$Rain + low-light$		$121.8$ / 0.83 / 0.13 $122.2$ / 0.85 / 0.11 $123.3$ / 0.86 /								$(0.10 \pm 23.0 \times 0.87 \times 0.09 \pm 19.3 \times 10^{-14})$		(0.58)	0.38	28.4 / 0.89 / 0.08			28.4 / 0.90 / 0.07	
Color saturate $+$ noise   20.8 /			$\langle$ 0.93 $\langle$ 0.20   21.1 $\langle$	0.93	$0.19$   21.6	0.94	0.15	22.6	0.87	0.26	20.8	0.93	0.20	24.4 / 0.93 / 0.14			$33.9 \div 0.98 \div 0.02$	
Over bright $+$ noise		16.1 / 0.79 / 0.17   16.1 /				(0.79 / 0.18   18.0 / 0.81 / 0.17)				$16.0 / 0.78 / 0.18$   17.8		(0.72)	0.22	19.6 / 0.83 / 0.15			18.0 / 0.73 / 0.21	

Multi-degradation separately processing results. Due to the degradationaware and context manipulation capabilities, our UniProcessor can well disentangle the degradations and achieve the ability to individually process a single degradation in an image with multiple distortions. As shown in Fig. [6](#page-11-0) (a), for the input image with low-light and rain streak degradations, the PromptIR [\[42\]](#page-16-5) model can only output one restored image, and only removes the most influential degradation, i.e., rain streaks. However, for UniProcessor, with different subject prompt control, we can control the process more flexibly and generate the desired output.

Multi-degradation gradually processing results. The above experiment demonstrates that UniProcessor can well disentangle degradations and individually process them. We further conduct an experiment to demonstrate that UniProcessor has the ability to remove multiple degradations step by step. As shown in Fig. [6](#page-11-0) (b), for an input with color saturation and noise distortion, UniProcessor can first remove noise with the noise-related subject prompt. The output is served as the second stage input and we process the image with the color saturation-corresponding subject prompt to obtain the final high-quality image.

Quantitative results of multi-degradation processing. As shown in Ta-ble [2,](#page-11-1) the results of  $rm d1$  and  $rm d2$  have obvious distinctions, due to the remained degradations are different. Moreover, the better results in  $rm\ d1$ 

Method Dehazing Deraining Denoising BSD68 dataset [\[39\]](#page-16-12)  $\sigma = 15$   $\sigma = 25$   $\sigma = 50$  Average BRDNet [\[51\]](#page-17-14) 23.23/0.895 27.42/0.895 32.26/0.898 29.76/0.836 26.34/0.836 27.80/0.843  $\begin{array}{lllllll} \text{BRDNet [51]} & & 23.23/0.895 & 27.42/0.895 & 32.26/0.898 & 29.76/0.836 & 26.34/0.836 & & 27.80/0.843 \\ \text{LPNet [19]} & & 20.84/0.828 & & 24.88/0.784 & & 26.47/0.7782 & 24.77/0.748 & 21.26/0.552 & & 23.64/0.738 \\ \end{array}$  $\begin{array}{lllllll} \text{BRDNet [51]} & & 23.23/0.895 & 27.42/0.895 & 32.26/0.898 & 29.76/0.836 & 26.34/0.836 & & 27.80/0.843 \\ \text{LPNet [19]} & & 20.84/0.828 & & 24.88/0.784 & & 26.47/0.7782 & 24.77/0.748 & 21.26/0.552 & & 23.64/0.738 \\ \end{array}$  $\begin{array}{lllllll} \text{BRDNet [51]} & & 23.23/0.895 & 27.42/0.895 & 32.26/0.898 & 29.76/0.836 & 26.34/0.836 & & 27.80/0.843 \\ \text{LPNet [19]} & & 20.84/0.828 & & 24.88/0.784 & & 26.47/0.7782 & 24.77/0.748 & 21.26/0.552 & & 23.64/0.738 \\ \end{array}$ FDGAN [\[11\]](#page-14-13) 24.71/0.924 29.89/0.933 30.25/0.910 28.81/0.868 26.43/0.776 28.02/0.883 MPRNet [\[67\]](#page-18-10) 25.28/0.954 33.57/0.954 33.54/0.927 30.89/0.880 27.56/0.779 30.17/0.899  $\text{DL [15]}$  $\text{DL [15]}$  $\text{DL [15]}$  26.92/0.391 32.62/0.931 33.05/0.914 30.41/0.861 26.90/0.740 29.98/0.875 AirNet [\[28\]](#page-15-1) 27.94/0.962 34.90/0.967 33.92/0.933 31.26/0.888 28.00/0.797 31.20/0.910 PromptIR [\[42\]](#page-16-5) 30.58/0.974 36.37/0.972 33.98/0.933 31.31/0.888 28.06/0.799 32.06/0.913 PromptIR [42] 30.58/0.974 36.37/0.972 33.98/0.933 31.31/0.888 28.06/0.799 32.06/0.913<br>UniProcessor (Ours) 31.66/0.979 38.17/0.982 34.08/0.935 31.42/0.891 28.17/0.803 32.70/0.918

<span id="page-12-2"></span><span id="page-12-0"></span>Table 3: Comparisons under All-in-one restoration setting [\[28,](#page-15-1)[42\]](#page-16-5): single model trained on a combined set of images originating from different degradation types.

<span id="page-12-1"></span>Table 4: Ablation study results of UniProcessor. We report the PSNR/SSIM/LPIPS results on two tasks including rain streak removal, and low-light enhancement.

Method	Rain streak	Low-light	Method	Rain streak	Low-light
only text encoder $w$ /o Q-Former UniProcessor	27.76/0.873/0.092 28.23/0.884/0.087	23.85/0.836/0.152 24.05/0.840/0.143 28.67/0.890/0.08224.23/0.846/0.138	$w/\mathrm{o}$ CIM level 5 $level 5+4$	27.30/0.862/0.101 28.30/0.877/0.097 28.44/0.882/0.088 level $5+4+3$ 28.67/0.890/0.082 24.23/0.846/0.138	23.03/0.832/0.156 23.65/0.839/0.150 24.10/0.842/0.141

(a) Ablation study for the context control module

(b) Ablation study for the block position of the context interaction module.

and  $rm \, d2$  are better than Restormer [\[65\]](#page-18-0) and PromptIR [\[42\]](#page-16-5), which manifests the effectiveness of UniProcessor. Furthermore, after sequential processing (rm  $d1+d2$  and rm  $d2+d1$ ), the performance can be greatly improved compared to the smaller improvement of PromptIR with twice inference. The order affects the sequential process depending on tasks and the 1st stage results. For that both the first stage processes are well, the order effect on the results is small. For cases that the first degradation process strongly destroys the feature of another distortion, as processing low-light 1st for low-light+noise, the order strongly affects the second results.

Results on an all-in-one restoration benchmark. We further conduct an experiment following the all-in-one settings proposed in AirNet [\[28\]](#page-15-1) and PromptIR [\[42\]](#page-16-5). As shown in Table [3,](#page-12-0) our UniProcessor achieves better performance compared to other state-of-the-art models, which further demonstrates the superiority and generality of the proposed method.

#### 4.3 Ablation Study

We further conduct ablation studies for the UniProcessor as shown in Table [4a](#page-12-1) & [4b.](#page-12-1) Table [4a](#page-12-1) demonstrates the ablation results for the context control module. It can be observed that when only using text encoder to extract control information, the performance decreases obviously, and without using Q-Former to encode subject-aligned image representation, the performance also reduces. Table [4b](#page-12-1) demonstrates the ablation results for the context interaction module. We observe that without CIM, the performance decreases a lot. Adding CIM to shallow level can improve the performance but also increase computational cost. Thus, we only add the CIM to level-5, level-4 and level-3 stages.

<span id="page-13-1"></span><span id="page-13-0"></span>Table 5: Comparisons of the computational overhead of UniProcessor.

variant	<b>GMACs PSNR</b>	
u. swin as sa	13.50	39.77
r. ca w/sa r. sa w/ca	13.40 11.94	39.75 39.78
UniProcessor	12.67	39.81

			Model   processor processor+CCM processor+CCM+VQA
	GMacs 153.40	239.83	678.52
			Model  MPRNet [67] PromptIR [42] UniProcessor (w/o VQA)
	GMacs 761.00	158.40	239.83

(a) Computational overhead ablation of the Processor backbone of the UniProcessor.

(b) Computational overhead comparisons with other models.

We further conduct ablation experiments for the computational overhead. We first test the performance and the computing overhead of the proposed processor backbone on SIDD dataset [\[1\]](#page-14-14), and show the results in Table [5a.](#page-13-0) "u. swin as sa" represents using swin transformer as the spatial attention, i.e., replacing the ConvFormer block with the swin transformer block. "r. ca  $w / s a$ " and "r. sa w/ ca" indicate replacing channel attention with spatial attention and replacing spatial attention with channel attention, respectively, *i.e.*, repeating spatial attention and repeating channel attention twice for each block, respectively. We can observe that, compared to CSformer [\[14\]](#page-14-0), replacing swin blocks with large-kernel convolutional blocks can effectively improve the performance. Moreover, we observe that the channel attention (ca) and spatial attention (sa) (large-kernel convolution layer) together contribute to the final improvement, and replacing one module with another module will decrease the performance.

Furthermore, we compare the computational overhead for different modules and models. UniProcessor contains three modules, which include a VQA module, a context control module (CCM), a processor backbone. As shown in Table [5b,](#page-13-0) the GMacs for the processor, processor+CCM, processor+CCM+VQA are 153.4, 239.83, 678.52, respectively. The LLM in the VQA module is the main overhead. Since we can only use processor+CCM for processing, thus the overall processing GMac for UniProcessor is 239.83, which is comparable to other models (GMacs for PromptIR [\[42\]](#page-16-5), MPRNet [\[67\]](#page-18-10) are 158.4, 761).

## 5 Conclusion

In this work, we present a text-induced unified image processor, termed UniProcessor, for all-in-one image processing. UniProcessor first has the ability to perceive low-level degradations and perform quality or degradation-related VQA, which can be used for generating the low-level subject prompt for subsequent processing procedure. Moreover, to achieve controllable and unified image processing, we develop a text-induced processor, which encodes degradation-specific information from input image and subject text prompt, and incorporates the manipulation prompt into the degradation-aware embedding to obtain context control information. The control embedding is interacted with the processor backbone to achieve controllable and unified image processing. Extensive experimental results demonstrate that UniProcessor can well process 30 degradations in one model which outperforms other competing methods, and achieve the ability to process individual distortion in an image with multiple degradations.

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